

MANUEL GONZÁLEZ RIOJO

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LinkedIn

Summary

With several projects on my baggage with important companies, I'm a strong project manager and developer. I'm focused on technology and education field, where I have to work with the most trending technologies. Manage and develop video games and web applications are my strongest skills.

Skill Highlights

- Unity3D
- C#
- WebApp development
- VirtualReality
- Video game design
- Team leadership
- Public speaking
- .NET
- JavaScript technologies
- MS Office proficient

Experience

ComunicArte Apr '17 to Dec '19

Researcher and developer

Madrid, Spain.

We got a grant to research and develop a virtual reality tool to teach how to speak in public.

Harvard University Sep '17 to Jul '18

Visiting researcher scholar at Faculty of Arts and Sciences.

Boston, USA.

I was there with a Harvard Professor who uses art to educate in literacy. My goal was to bring this methodology into a more technological field.

e-UCM at Complutense University Apr '15 to Sep '17

Researcher and developer

Madrid, Spain.

We developed serious games based on arts like theatre and dance. With the results of those games we wrote several research papers.

Sorbe Shoes 1986 S.L. Nov '05 to March '15

Business owner

Madrid, Spain.

I had my own footwear sales company. I managed the whole company, including the workers.

Education

Degree in Software Engineering 2017

Complutense University of Madrid – Spain

Additional Skills

Languages:

- Spanish: Native
- English: Advance

Courses:

- How to speak in public. Complutense University of Madrid.
- Oratory and Leadership. American Institute of Oratory and Leadership.
- Forum Theatre workshop. Complutense University of Madrid.
- Pre-Texts workshops. Harvard University.

Research Papers

ComunicArte: A Public Speaking Trainer in Virtual Reality

M El-Yamri, A Romero-Hernandez, M Gonzalez-Riojo... - Extended Abstracts of the 2019 CHI Conference on ..., 2019

The Courtesy of Spain: Theater for the New Generations

A Romero-Hernandez, MG Riojo, C Díaz-Faes-Pérez... - IEEE Revista Iberoamericana de Tecnologías del ..., 2018

Computers or tablets? Choosing devices for educational videogames

AR Hernandez, CDF Perez, MG Riojo, AC Morata... - 2016 8th International Conference on Games and ..., 2016

Videoguegos y teatro clásico: tan lejos y tan cerca

CDF Pérez, MG Riojo, A Romero - Reshaping Hispanic Cultures, 2016

La Cortesía de España: Teatro para las Nuevas Generaciones

A Romero-Hernández, M González-Riojo... - Versión Abierta Español-Portugués

Awards

Hack4Good 2018 organized by Polytechnic University of Madrid
Second prize – Best serious game

Hack4Good 2017 organized by Polytechnic University of Madrid
First prize - Best educational technology tool by I-LINC Telefónica

Hack4Good 2017 organized by Polytechnic University of Madrid
Second prize – Best serious game

HackatonBNE 2016 organized by Spanish National Ballet
First prize – Best design of a dance videogame